## VNEA INTERNATIONAL ARTISTIC POOL CHAMPIONSHIP SHOOTOUTS

## In association with...

## The Dr. Cue Classic Artistic Pool "Sport and Show" Tour



Cue Ball(s) Placement: In hand - anywhere behind $2^{\text {nd }}$ diamond "short string line"

## Object Ball(s) Placement:

2 balls are centered on short string line with 3-ball "spacing" between them. Four "finish zones" measured between short string line and end cushion. Zone $1(\mathrm{Z1})$ is 1 diamond segment wide starting at short string line and ending at line created by $1^{\text {st }}$ diamond from "C" and "F" pockets. Zone 2 (Z2) starts from this latter line to another line 2 ball's width from end cushion. Zone $3(Z 3)$ starts from this latter line to another line 1 ball's width from end cushion. Zone 4 (Z4) starts from this latter line to the end cushion edge line.

## Objective:

Shoot cue ball to end cushion and "lag" back to other end cushion. Cue ball must go between 2 balls on short string line without hitting them on both passes. Points awarded based on finish position of cue ball. Score options are 3 points for Zone 1 finish, 6 points for Zone 2 finish, 9 points for Zone 3 finish, 12 points for Zone 4 finish, and 15 points if the cue ball freezes to the end cushion. The cumulative score for 5 lags determines a total "round score".

## Special Notes:

The vertical edge of the cue ball closest to the end cushion determines "each" lag score. Sometimes the cloth fibers on the cushion "touch" the cue ball, but the cue ball is not "completely frozen". A "light check" will be used to check a cue ball that "appears to be frozen". If any light is visible between the cue ball and the end cushion, the cue ball will be judged "not frozen".

## Special Scoring:

A "round score" is the total of 5 lags - Point options: 3/6/9/12/15 per lag (See "objective" above)

